# Strike/Counter-Strike: Reverse Engineering Shiva

Chris Eagle Naval Postgraduate School cseagle@nps.navy.mil

# Outline

- Introduction
- Runtime encryption tools
- Shiva review
- Reversing Shiva
- Summary

### Introduction

- Executable encryption/obfuscation
  - Post compilation manipulation of an executable to prevent/slow reverse engineering efforts

# Introduction (II)

- Typical approach
  - Encrypt/compress executable
  - Bind it with an unwrapper front end
  - Unwrapper provides minimal compliance with executable format standards

# Introduction (III)

### Execution

- Unwrapper extracts (in some way) the original binary
- Unwrapper transfers control to the entry point of the original binary
- Unwrapper is effectively jettisoned

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### **Tools Overview**

- Windows PE manipulators
  - UPX, ASPack, tElock
  - Scramble UPX
- Linux ELF manipulators
  - UPX, Burneye
  - Shiva

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# Shiva

- Developed by Neel Mehta and Shaun Clowes
- Introduced at CanSecWest 2003
- Discussed again at Black Hat USA 2003
- Released as a Shiva protected binary only

### Shiva Goals\*

- Introduce some novel new techniques
- Advance the state of the art for runtime encryption of Unix executables
- Promote interest in reverse engineering on Unix platforms

**Black Hat Briefings** 

\* Mehta - Black Hat USA 2003

### Shiva Protective Measures

- Outer encryption layer
  - Defeats "strings" cripples
  - Slows access to the protected code
- **TRAP** flag detection
  - Defeat single-stepping
- "checkme" data check

## Shiva Protections (II)

- ptrace defense
  - Exits if ptrace is active
  - Clones itself and the two processes ptrace each other
    - Prevents PTRACE\_ATTACH
    - A process can only be ptraced by one other process
    - Dubbed "inter-ptrace" by Mehta

# Shiva Protections (III)

- Timing checks
- Optional AES, password protected middle encryption layer
  - Protected binaries won't run unless correct password is supplied
- Inner encryption layer
  - Provides runtime protection

### Shiva Protections (IV)

### /proc defenses

- Only portions of the binary are decrypted at any given time
  - Demand mapped blocks
- Can't dump fully decrypted image via /proc file system

# Shiva Protections (V)

- INT 3 instruction replacement
  - Some instructions are replace with INT 3
    - Software breakpoint
  - The instruction's operands are stored
  - When encountered, Shiva emulates the instruction
  - Even if you capture a decrypted code block, some instructions may be missing!

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## **Reversing Shiva**

- This talk focuses on static analysis techniques
- You just can't hide from static analysis
- But we need to make it faster/easier
- Won't discuss password protected binaries
  - Cryptographic attacks rather than R.E.

### **Static Analysis**

- Given the defenses present in Shiva, this seems like a good (only?) approach
- IDA Pro Rocks!
- But, Shiva tries to make disassembly tough
  - Jumping into the middle of instructions
  - Polymorphic code generation

LOAD:0A04B0D0 LOAD:00480D0 ; CODE XREF: start+Bfj LOAD:0A04B0D0 loc A04B0D0: esp, 4 LOAD:0A04B0D0 sub [esp], esi LOAD:0A04B0D6 MOV LOAD:0A04B0D9 push ecx edi LOAD:0A04B0DA push LOAD:0A04B0DB push eax short near ptv loc A04B0E1+2 LOAD:0A04B0DC iz LOAD:0A04B0DE push eax short near ptr loc A04B0E1+1 LOAD:0A04B0DF inz LOAD:0A04B0E1 CODE XREF: LOAD:0A0480DF1j LOAD:0A04B0E1 loc\_A04B0E1: ; LOAD:0A04B0DC†j LOAD:0A04B0E1 eax, 0BE535258h LOAD:0A04B0E1 MOV LOAD:0A04B0E6 xlat dl, [edx] LOAD:0A04B0E7 sub LOAD:0A04B0E9 81h aad dx, al LOAD:0A04B0EB out LOAD:0A04B0EC iz short loc A04B14D near ptr 78CDE25Dh LOAD:0A04B0EE jmp LOAD:0A04B0EE LOAD:0A04B0F3 dd 814B63B9h, 2C0000C1h, 0EBCE3160h, 92B9BE01h, 3107CF97h dd 80BF66FFh, 0C78126h, 3110A4C0h, 52E981F9h, 89176B40h LOAD:0A04B0F3 LOAD:0A04B0F3 dd 0F7D0B9CFh, 0F181596Fh, 28D44DEAh, 0B866C031h, 0C0811DDDh LOAD:0A04B0F3 dd 46E50000h, 0C889C129h, 90C701EBh, 5740775h, 8041404h LOAD:0A04B143 db 68h LOAD:0A04B144 LOAD:0A04B144 LOAD:0A04B144 loc A04B144: ; CODE XREF: LOAD:0A04B174Lj LOAD:00048144 edi, 4 CMD short loc\_A04B14F LOAD:0A04B14A jz LOAD:004814A LOAD:0004814C db 75h ; u LOAD:0A04B14D LOAD:0A04B14D ; CODE XREF: LOAD:0A04B0ECtj LOAD:0A04B14D loc A04B14D: LOAD:0004814D add bh, bh 1000-00058155 **Black Hat Briefings** 

### **Minor Annoyance**

- In IDA, just undefine the false target and redefine code at the proper places
  - We can make it almost painless as we shall see
- Much more tedious with gdb

### What Can We Achieve

- Static analysis will only give us a glimpse into the unwrapping algorithm
- It won't execute it for us
  - Do it in our head for fun!
- IDA scripting offers some capability
- IDA plugins offer MUCH more

# **Getting Past Layer 1**

- Unlike UPX, Shiva offers no option to undo itself
- Ideally, let Shiva run itself through the outer decryption routine
  - gdb, b \*0x0A048068, r, generate-core-file
  - A048068 is currently the address of the first function called following decryption

### But I Want to Live in IDA!

- We can load the core dump into IDA and analyze
  - Without some help, which function is the entry point?
- Analyzing the layer 1 decryption provides better understanding

## Scripted Decryption

- If the algorithm is well-defined we can write an IDA script to mimic it
  - Decrypt and patch the binary within IDA
  - Done for UPX
  - Succeeds where UPX fails when Scramble has been applied
- Shiva isn't so nice

### What I Wanted

- As close to automated script generation as possible
- IDA has great annotation and navigation features
- BUT it won't run code
- Tired of running it in my head

# What I Built

- Virtual x86 plugin for IDA
- Utilizes IDA database for virtual address space
- Provides it's own stack
- Allows you to step through x86 code within IDA
- No need for scripts, just run it!

### Demo

- Registers - EAX	0x0000	0000	EBI	- In-	x00000	000	-			Step
	0x0000	STRATES STREET	1200.0	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	BFFFF.					Jump
EBX ECX	0x0000		ESI ES		x00000		-			Run
EDX	0x0000		- ED		:00000		-			Skip
										JND
EFLAGS	0x0000	0086	Ell	02	x0A04B	0E2				in the
EFLAGS	0x0000	0086	Ell	> 0>	<0A04B	0E2		 4		Run To Cu Hide
EFLAGS	0x0000	0086	Ell	> 0>	¢OAO4B	0E2				Run To Cu
25 (1)		0086	EII	> 0>	¢0A04B	0E2				Run To Cu
Stack	ta	0086 00 00 00 00	00 00 00 00	00	¢0A04B 00 00 00 00	00 (	00 0	00	00	Run To Cu

**Black Hat Briefings** 

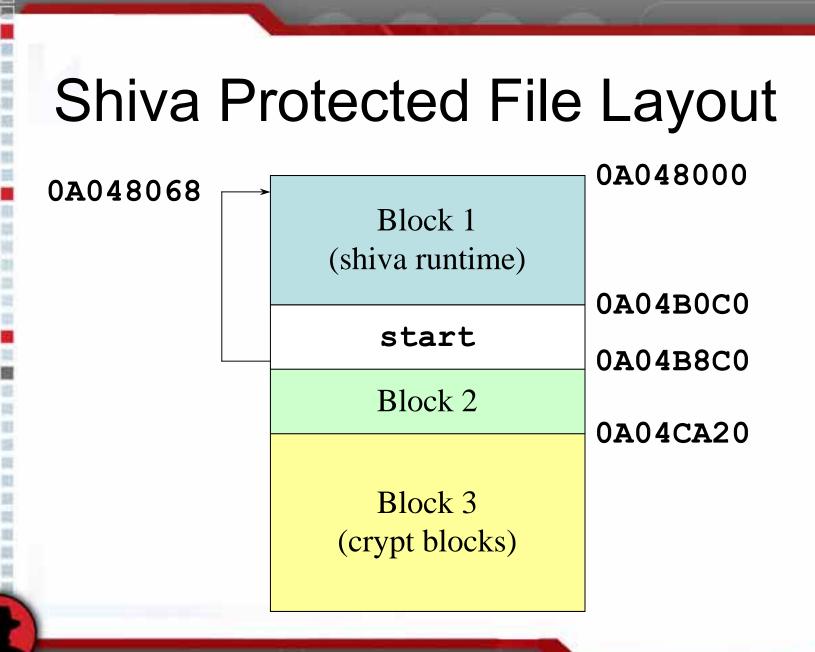
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### Some Benefits

- No need to generate scripts for unpackers/decryptors
  - Just run the code
- Almost a debugger
  - No library descent
- Step through any x86 code
  - Not tied to a specific OS

### Back To Shiva

- Layer 1 details
  - Simple XOR and ADD loops over three data blocks
    - Block 1 Shiva runtime support
    - Block 2 .rodata for Shiva runtime
    - Block 3 .data for Shiva runtime
  - Block 3 contains the encrypted user binary



### Shiva Runtime

- Following layer 1 decryption control transfers to the Shiva runtime controller
- Performs anti-R.E. checks
- Allocates a heap
- Clones monitor process
- Decrypts static crypt blocks
  - User application .data among others

# Layer 3 Encryption

### Remember:

- layer 2 was optional password protected AES
- Utilizes Tiny Encryption Algorithm (TEA)
  - 128 bit keys
  - Keys obfuscated within binary

# **Crypt Blocks**

- Shiva breaks a binary up into blocks
- Primarily along the lines of code vs data
  - Data blocks align roughly on natural data boundaries
    - I'll call these Type II blocks
    - Decrypted into place immediately, remain for life of program

# Crypt Blocks (II)

- Code blocks partitioned to about 1k in size
  - I'll call these Type III blocks
  - May split in the middle of functions
  - This is why they need to do instruction length decoding (see Mehta's presentation)
  - Demand paged

# **Demand Paging**

- Shiva keeps unused memory filled with 0xCC
  - -0xCC = INT 3
  - Jump to empty location or run off end of block generates trap
- In response Shiva decrypts and maps the required page

# Memory Image

- Shiva maintains a page table for Type III crypt blocks
  - Table size is 1/3 the number of Type III blocks (min size is 10)
  - For sufficiently large programs no more than 1/3 of the program will be decrypted at any given time
  - Random page replacement once table fills

# **Other Crypt Blocks**

- Type 0 and Type I blocks
  - describe the program's memory layout
    - Abstracted ELF header information
  - A program has 1 of each of these
- Type IV crypt block
  - Master index of on-demand crypt blocks
  - Only one Type IV block as well
  - Decrypted to the heap at startup

### Crypt Block Key Recovery

- Each type of crypt block gets its own key
  - Blocks of same type share the same key
- In this case we need to recover 5 keys in order to decrypt all of the types of blocks

# **Key Obfuscation**

- Shiva contains a key reconstruction function for each type of crypt block
- Block decryption
  - Identify block type (0-IV)
  - Call appropriate key reconstruction function
  - Decrypt block
  - Clear the key

### **Key Construction**

- Functions are obfuscated
  - Similar to layer 1 decrypt
  - Differ from one binary to the next
  - Resistant to script based recovery
- But
  - They are easy to locate

### **Key Extraction**

- Hand trace the functions
- Use the plugin to run the functions and collect the keys!
- Demo

### Using the Keys

- With 5 keys in hand it is possible to decrypt all of the crypt blocks
- Each block is identified by a magic number that provides it's type (0-IV)
- All blocks are contiguous
- Drop the keys in an IDA script and run it

# **IDA Decrypt Script**

- Implements TEA
- Patches original bytes in IDA database
- Unfortunately the IDC language has lousy array support
  - Script is ugly

### Last Line of Defense

- Some instructions replaced with INT 3 traps (software breakpoint)
- When encountered, Shiva emulates them using the ptrace interface
- An emulation record entry is maintained for each such instruction

# Last Line of Defense (II)

- We must repair decrypted blocks by restoring these instructions
- Walk the emulation record list to patch over Shiva inserted INT 3 instructions
- Currently emulates
  - PUSH (3 flavors)
  - JMP (2 flavors)
  - CALL

### **Block 3 Structure**

Shiva runtime variables

Crypt block key material

Key extraction function offsets/code

INT 3 patch and emulated instruction data

Type 0-4 crypt blocks

### **Binary Recovery**

- Ultimate goal is to recover the original binary
- Decrypted blocks contain
  - Memory layout information (Elf32\_Phdr)
  - Code
  - Data

# Binary Recovery (II)

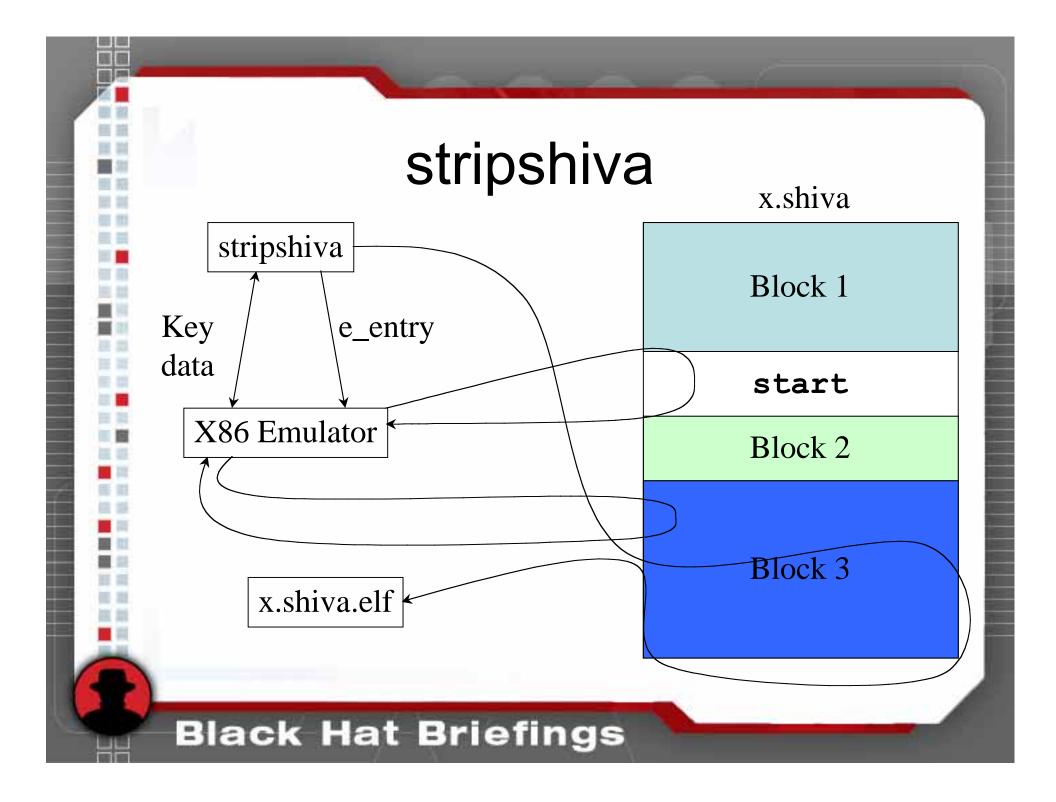
- Emulation record list contains enough information to repair all code blocks
- Once repaired, ELF headers and segments can be generated to construct an unwrapped binary

# Binary Recovery (III)

- Automated process once the data is pulled out of IDA
  - Automatically patch the INT 3s
  - Automatically generate ELF headers
  - Automatically paste (de)crypt blocks into segments
- Then you get to reverse the recovered binary!

### Full Auto Mode

- Not everyone owns a copy of IDA
- stripshiva
  - Command line tool to remove Shiva protection
  - Contains an x86 emulator
  - Performs all of the steps previously outlined to yield an unprotected binary
  - On your CD



### Active Analysis?

- /proc fs snapshots over time
  - At best a third of the binary at a time
  - How to stimulate all control paths?
    - Some blocks never paged in
  - Still need to capture emulated instruction data
  - Can't read /proc/<pid>/mem unless you PTRACE\_ATTACH!

# Kernel Module Approach

- Load module
- Walk process list
  - Look for Shiva characteristics
    - 0x0A048000, checkme
- Dump data segment to file
- Use stripshiva to recover binary from dump file

# Kernel Module Approach (II)

- Advantages
  - Bypasses /proc defenses
  - Only way (without brute forcing) to recover password protected binaries
- Limitations
  - Must keep process alive long enough to insert lkm

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### Other

### Performance Impact of Shiva

- Paging/decryption overhead
- ptrace/emulated instruction overhead

### Summary

- Recovery of Shiva protected binary is possible
- Can be done with static analysis tools only
- You may hate Windows, but you've got to love IDA Pro!

### Questions?

- Thanks for coming
- Contact info:
  - Chris Eagle
  - cseagle@nps.navy.mil

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